

AUSTRALIA-INDIA SPORT INNOVATION SUMMIT 2024 PROGRAM



With the Hon Tim Watts MP, Assistant
Minister for Foreign Affairs

13 December

Brisbane Convention & Exhibition Centre, Skyroom & Terrace

1:00pm

Registration Open – Exhibitor Showcase

Session 1 | 1:30pm – 2:30pm

MCs: Will Gooderson & Suzanne Bosanquet

Keynote Address: Strengthening Ties Between Australia & India

The Hon Tim Watts MP, Assistant Minister for Foreign Affairs

Addressing the significant benefits of Australia-India relations through economic, trade, tourism, and sports diplomacy opportunities.

Speech: Building Australia-India Opportunities Through Sport

Mr Harsh Ramesh Sanghavi, Minister of State of the Government of Gujarat and Minister for Sport and Youth Services

Panel 1: Legacy for Brisbane 2032 & Beyond

This panel will examine the lasting legacy of the Brisbane 2032 Olympic and Paralympic Games, focusing on its transformative impact on Brisbane's community, infrastructure, and as a tourist destination. With India's bid for 2036, the discussion will provide key insights into how host cities can deliver major events with sustainable outcomes and legacies.

- **Brett Clark AM**, Director - Brisbane 2032 Olympic & Paralympic Games, Chair - Queensland Rugby Union, Chair - Queensland Ballet, Managing Director QLD/NT - Chemist Warehouse
- **Robyn Smith OAM**, Sport Inclusion Australia - Virtus Governing Board Member - Board Member of the International Paralympic Committee and Brisbane 2032 Olympic & Paralympic Games - Australian Sporting Alliance for People with a Disability (ASAPD)
- **Paul Henry**, Populous Managing Director (APAC)
- **Ben Oliver**, Cricket Australia Executive General Manager, National Teams

Moderated by Suzanne Bosanquet, Suzanne Bosanquet Architect

Afternoon Tea | 2:30pm – 3:00pm | Exhibitors



TRADE +
INVESTMENT
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AUSTRALIA



ADVANCE
QUEENSLAND



Queensland
Government

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Session 2 | 3:00pm – 4:30pm

Speech: Game-Changing Partnerships between Australia & India

Neetu Bhaagotia, Consul-General of India

The opportunities available for all stakeholders in India and Australia in the field of sport towards building strong bilateral relations between the two countries.

Panel 2: Sport Research, Technology & High Performance

Showcasing the pivotal role of university-led research and sport technology in driving innovation within the sport ecosystem. Featuring researchers from Australian universities, the discussion will explore sports management and cutting-edge advancements shaping sport and high performance and explore the shared potential of academic innovations and collaboration.

- **Professor John Cairney**, School of Human Movement and Nutrition Sciences, The University of Queensland
- **Associate Professor Clare Minahan**, School of SHS – Exercise Science, Griffith University
- **Professor Stuart Cormack**, Associate Professor in the School of Behavioural and Health Sciences, Australian Catholic University
- **Professor Adam Karg**, Faculty of Business and Law, Deakin University

Moderated by Nikita Vogel, Australian Sports Technologies Network

Driving Innovation & Entrepreneurship in Sport

Thought leaders explore pathways from research to commercialisation, fostering bilateral opportunities in sport. This panel examines how innovation and entrepreneurship can deepen Australia-India ties, unlock new opportunities, and drive transformative solutions for the sports industry.

- **Tony King**, Executive Director Innovation – Strategy, Department of Environment, Science and Innovation
- **Sheila Nguyen**, Co-founder Sports Environment Alliance & Former Head of Sustainability FIFA Women's World Cup 2023
- **Dr Vishal Mehrotra**, Business School, Bond University
- **Nathaniel Johnson**, Director – Global Enterprise, VALD

Moderated by Andrew Colling, HKS Architects

Networking Drinks & Canapés | 4:30pm – 6:30pm



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EXHIBITORS



Engaging world-wide audiences through a real-time interactive light show experience. CrowdCanvas is the seismic shift from traditional passive audience entertainment, to a fully immersive audience participation at large scale events.



Spark & Bio Gripp by New Innings welcome children of all abilities to pick up a bat, racquet, stick or padel with confidence, while Spark Grips are perfect to take your game to the next level while adding cool style and functionality to the pitch.



Myriad Studios specialises in LiDAR, Cyber Scanning, Texturing, Photogrammetry, and Drone LiDAR Capture for VFX, Film, and Game applications. The team create high quality three dimensional (3D) digital doubles and simulations essential to the modern film, game, virtual reality and augmented reality making process.



With its unique design and lightweight balls, Pitch It Up offers a safe, portable solution for use at home, in parks, and at the nets. The automated bowling machine is suitable for schools and clubs and is ideal for All Abilities cricketers of all ages.



With 30 years of musculoskeletal study, GravityFit revolutionizes performance and rehabilitation. Supported by NASA-sponsored research, our flagship products, the G-Suit and TPro, optimize the body's response to gravity by activating deep stabilising muscles, reducing injury risk, supporting recovery and improving performance outcomes.

